

Knowledge Representation Tools for Electronic Commerce

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P2P EC —what this talk is about?

Peer-to-Peer Electronic Commerce

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offers (supplies)
requests (demands)
services

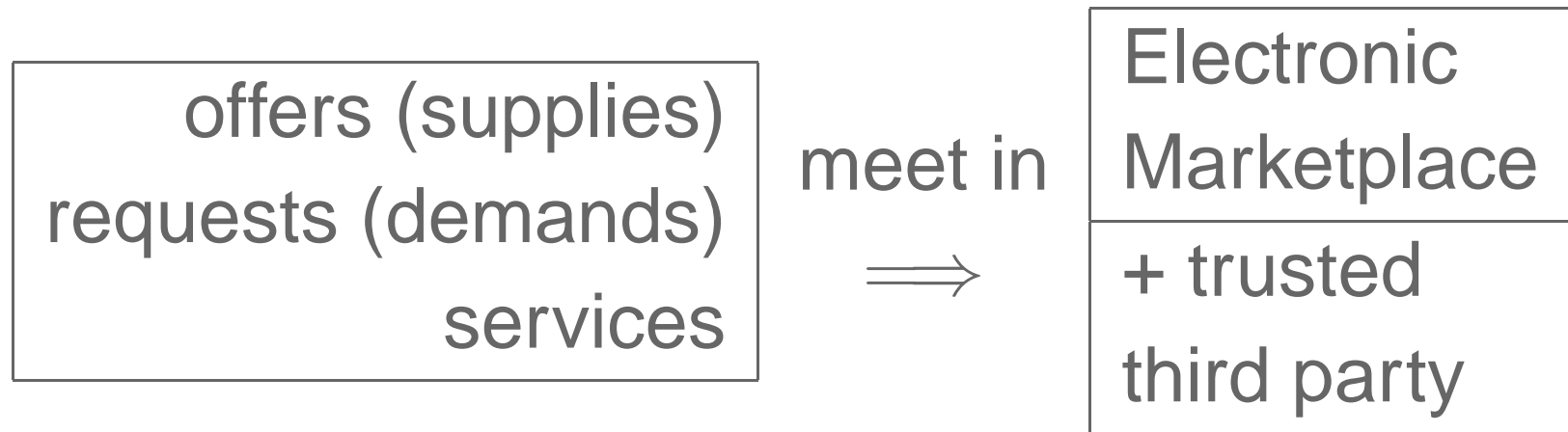
meet in



Electronic
Marketplace
+ trusted
third party

P2P EC —what this talk is about?

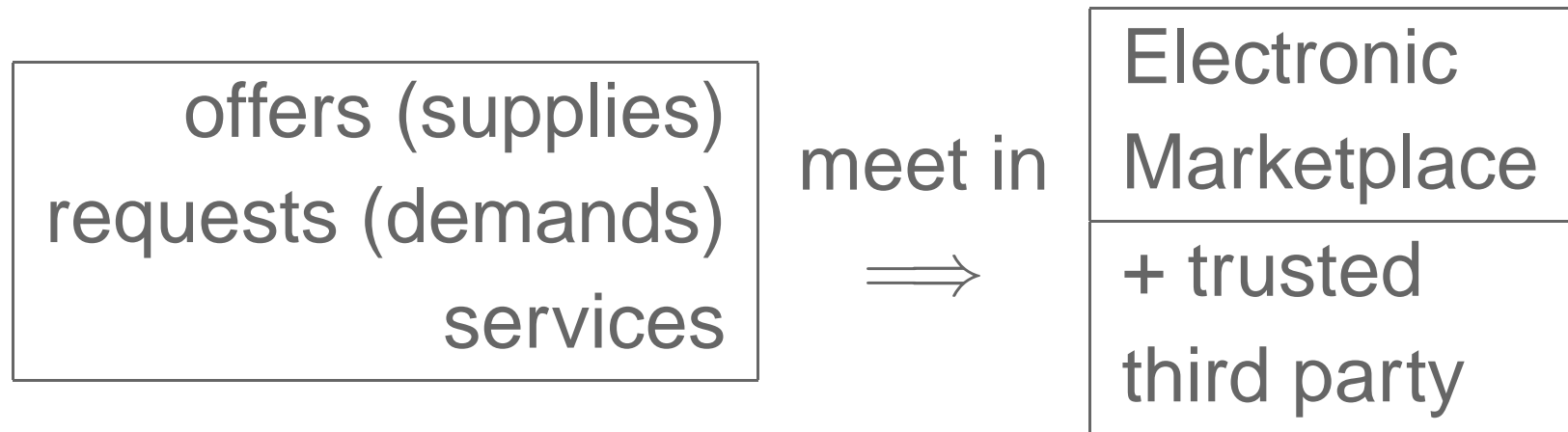
Peer-to-Peer Electronic Commerce



- Marketplace: mostly, Web Site with human interaction

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Peer-to-Peer Electronic Commerce



- Marketplace: mostly, Web Site with human interaction
- Renowned example: eBay
<http://www.ebay.com>

Some figures

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- a used Fiat Panda gasoline: **109** offers on `www.automobili.com`

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... how did you choose?

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... *which reasoning* did you employed?

P2P is not B2C

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- B2C: Business-to-Consumer
 - usually, the seller owns the Web Site
 - the seller publishes offers
 - the client browses...
- P2P: *Peer-to-Peer*
 - the Web Site is of some third party
 - both parties can publish on the Web Site
 - *Both* parties may take initiative (and browse...)

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Knowledge Representation tools
can be used in
Logic-based Electronic Commerce
applications.

Outline of the talk —how I will try to argue?

1. ✓ P2P Electronic Commerce
2. *Enabling technologies*
3. General assumptions
4. Reasoning for Matchmaking
5. Reasoning for Negotiation
6. Languages and expressivity
7. What next?

Semantic Annotation

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 - *OWL* - Web Ontology Language Overview
- *DAML* - DARPA Agent Markup Language
- Web Services can be described through languages like *DAML-S*, *OWL-S*,...

An Example in OWL — more precisely, OWL-Lite

“On-sale PCs are ...

home PCs with at most one OS, of type WinX”

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< owl : Class rdf : ID = "onSalePC" / >
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 - formula consistent with $\mathcal{T} \cup \{O, R\}$

Most of the talk —the past is the prologue

1. ✓ P2P Electronic Commerce
2. ✓ Enabling technologies
3. ✓ General assumptions
4. *Reasoning for Matchmaking*
5. Reasoning for Negotiation
6. Languages and expressivity
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What's Matchmaking?

First phase in a Bilateral Commercial Transaction:

1. *Matchmaking* (find counterpart)
2. Negotiation (agree/tradeoff details)
3. Exchange (goods, services, money)

An Example — a cognitive experiment

From *Sunday Times*, online marketplace

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Do they match?

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How well they match? (compared to other offers/requests)

Aim: less browsing in P2P EC

Solution: move the reasoning methods from persons browsing ads into a *facilitator* system

—But: which reasoning?

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- *Compare* (possibly with deduction)
- *Posit* missing information
- *Revise* conflicting issues

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An offer O and a request R match...

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Evaluating the match

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Evaluating the match

- Request: Ferrari **430** Coupe/Spider urgently required. Best prices paid. Immediate decision.
- Offer: 2000/V FERRARI **360** Modena F1 Argento Nurburgring with Bordeaux Leather 22,700 £65,000 NE England

conflicting info: **430** vs. **360** (different models)

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in R , not in O : *Coupe/Spider, urgently required*

Evaluating the match

- Request: Ferrari 430 Coupe/Spider urgently required. Best prices paid. Immediate decision.
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Argento Nurburgring with Bordeaux Leather
22,700 £65,000 NE England

in O , not in R : color *Argento, Bordeaux Leather*
seats, *22,700* miles, ...

Abduction (history)

- C. S. Peirce (1839–1914)
From $A \Rightarrow B$ and B , *abduce* A
- Abduction was the first step of scientific reasoning, the other two being
 - Deduction
 - Induction
- since Pople [1973] has been used to formalize Diagnosis in AI

Abduction for P2P EC

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 - $\mathcal{T} \models H \wedge O \Rightarrow R$

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- vice versa for O , with a different H' such that $\mathcal{T} \models R \wedge H' \Rightarrow O$

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 - *e.g.*, expected utility from H 's
- construct an *explanation* for match suggestions
 - *e.g.*, a facilitator that suggests “Offer 213 seems to be the best, supposing your requests *color:blue* and *Credit Card Payment* are satisfied”

Best hypotheses

Different criteria:

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 - *e.g.*, minimal conjunctions if $\vee, \neg \notin \mathcal{L}$

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- bundleOffer is a *shortest* H
- neither solution is in the other set.

Intermezzo

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- Abduction could formalize reasoning on missing information for P2P EC

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- Abduction could formalize reasoning on missing information for P2P EC
- what about conflicting information?

Belief Revision (history)

- Gärdenfors [1988], among many others:
Revise Knowledge \mathcal{K} with new info A by:
 1. *contracting* \mathcal{K} into $\mathcal{K}_{\neg A}^-$ such that $\mathcal{K}_{\neg A}^- \not\models \neg A$
 2. *adding* A to $\mathcal{K}_{\neg A}^-$
- Intuition: contract the least

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 - $\langle G, K \rangle$ is a **contraction** of R w.r.t. O

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- maximal knowledge for K

Example

- $R = \textit{flat} \wedge (\textit{lift} \vee \textit{firstFloor} \vee \textit{secondFloor})$

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 - an *explanation* G, K, H of the rank of each offer \leftarrow *trust!*

Alternatives to Belief Revision

- Variable-strength *preferences* [Lukasiewicz & Schellhase KR-06]

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- syntax: $(\alpha > \beta | \phi)[x]$
- formula α is preferred to formula β in the context ϕ with weight $x \in \mathbb{N}$

Negotiation

Second phase in a Bilateral Commercial Transaction:

1. ✓ Matchmaking (find counterpart)
2. *Negotiation* (agree/tradeoff details)
3. Exchange (goods, services, money)

Logic-based negotiation

- each agent puts utilities on formulas

e.g.,
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- additive utilities

e.g.,

$$U_R(\text{price2000} \wedge \text{1 Year Guarantee}) = 2 + 15$$

Example: buyer

Utilities for R :

formula	$U_R(\cdot)$
<i>FiatPanda</i>	strict
<i>fogLamps</i> \wedge <i>radio</i>	strict
<i>price2000</i>	2
<i>price1000</i>	5
<i>1 YearGuarantee</i>	15

Example: seller

Utilities for O :

formula	$U_O(\cdot)$
<i>FiatPanda</i>	strict
<i>1YearGuarantee</i> \Rightarrow <i>price2000</i>	strict
<i>price2000</i>	10
<i>price1000</i>	2

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 - max-product: $\max_m \{U_O(m) \cdot U_R(m)\}$

Example, cntd.: agreement

satisfied formulas	<i>R</i>	<i>O</i>
<i>FiatPanda</i>	✓	✓
<i>fogLamps</i> \wedge <i>radio</i>	✓	
<i>1 YearGuarantee</i>	15	
<i>price2000</i>	2	10
<i>1 YearGuarantee</i> \Rightarrow <i>price2000</i>		✓
total utilities	17	10

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- Integer Linear Programming can be used, also for max-product
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 - tailored approximation algorithms unlikely to exist, unless $APX = NPO$

Rest of the talk —do you need a coffee?

1. ✓ P2P Electronic Commerce
2. ✓ Enabling technologies
3. ✓ General assumptions
4. ✓ Reasoning for Matchmaking
5. ✓ Reasoning for Negotiation
6. *Languages and expressivity*
7. What next?

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- why not Logic Programming?

Example, revisited —just an idea

- $R = \text{FiatPanda}, \text{radio}, \text{fogLamps}$
- $O = \text{FiatPanda}, \text{year2000}$
- $\mathcal{T} = \left\{ \begin{array}{l} \text{radio} \text{ :- } \text{bundleOffer}. \\ \text{fogLamps} \text{ :- } \text{bundleOffer}. \\ \text{alarm} \text{ :- } \text{bundleOffer}. \end{array} \right\}$
- $\text{:-}R$ can be derived from $\mathcal{T} \cup \{O\}$ if bundleOffer is *abducible*

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 - “smokers allowed”

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- Tommaso Di Noia
- Simona Colucci
- Azzurra Ragone
- ... among many others

An invitation — among many other conferences

- next *ACM Symposium on Applied Computing* (SAC-2007)
- track on Semantic-based Resource Discovery, Retrieval & Composition (SDRC)
- papers welcome!